Overlay Virtual Networking Explained

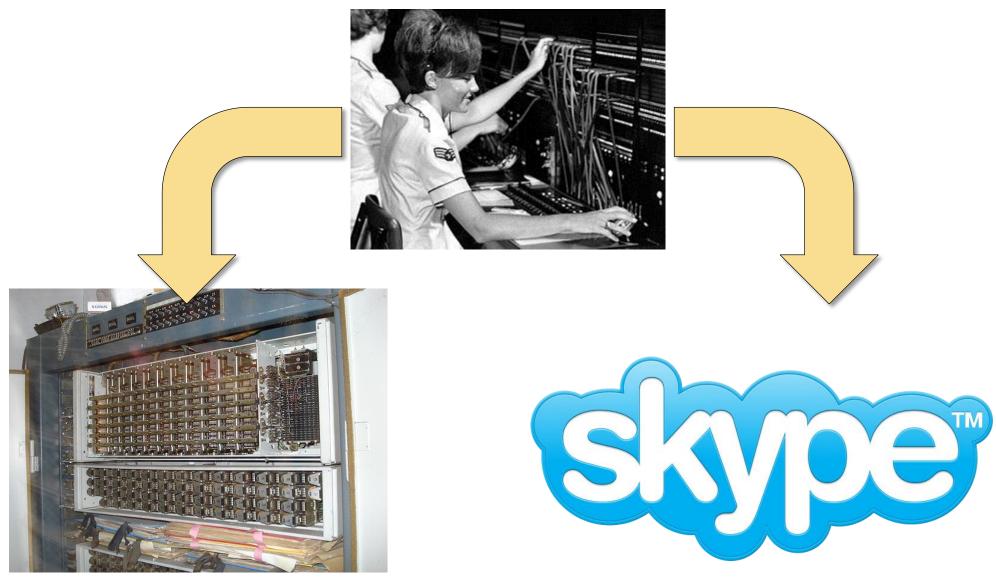
Ivan Pepelnjak (ip@ipSpace.net)
NIL Data Communications







Where To?



http://commons.wikimedia.org/wiki/File:1970's_Czechoslovka_TESLA_automatic_telephone_exchange.jpg

Who is Ivan Pepelnjak (@ioshints)

- Networking engineer since 1985
- Technical director, later Chief Technology Advisor
 @ NIL Data Communications
- Consultant, blogger (blog.ioshints.info), book and webinar author
- Currently teaching "Scalable Web Application Design" at University of Ljubljana



- Large-scale data centers and network virtualization
- Networking solutions for cloud computing
- Scalable application design
- Core IP routing/MPLS, IPv6, VPN



Disclaimers

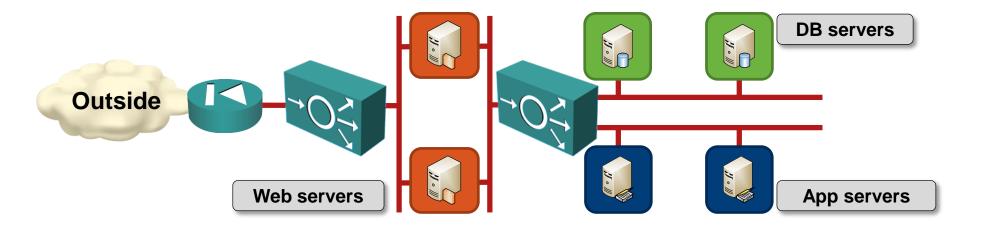
- This presentation is an analysis of currently available virtual networking architectures
- It's not an endorsement or bashing of companies, solutions or products mentioned on the following slides
- It describes features shipping in September 2013, not futures announced by individual vendors
- The crucial question: Does It Scale?

YOUR MISSION, SHOULD YOU CHOOSE TO ACCEPT IT, IS TO BUILD STABLE AND SCALABLE CLOUD INFRASTRUCTURE SUPPORTING THOUSANDS OF VIRTUAL NETWORKS



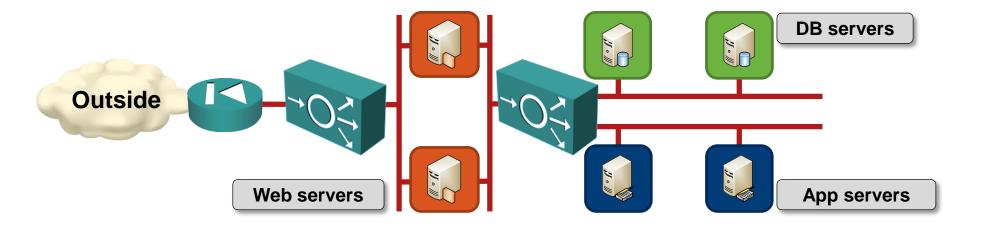
Why Do We Care?

Complex Application Stacks Need Network Services



- L2/L3 packet forwarding with multiple address spaces
- Firewalling (inter-subnet and VM-level)
- Load balancing
- NAT
- VPN access (public cloud deployments)

Cloud Services Must Support Multi Tenancy



Each application stack deployed in a cloud must be independent

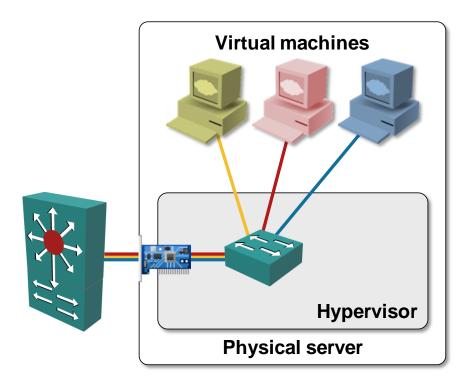
- Retain existing connectivity model (internal addressing, network services and security model)
- Isolated virtual segments and network services
- Per-tenant QoS limits (prevent noisy neighbor problems)

Ideal case: every application is an independent tenant



The Traditional Approach

The Traditional Solution: VLANs



- Virtual segments implemented with VLANs
- Layer-2 connectivity also required for VM mobility
- Manual VLAN provisioning or every-VLAN-on-every-port approach

Warning: Layer-2 network = single failure domain



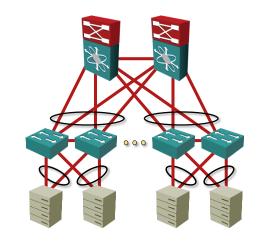
VLANs: Scalability Constraints

Number of VLANs: 4K

VM MAC addresses usually visible in the core

Hypervisor NICs work in promiscuous mode

Flooded packets handled by hypervisor CPU



Common design: every VLAN on every server port

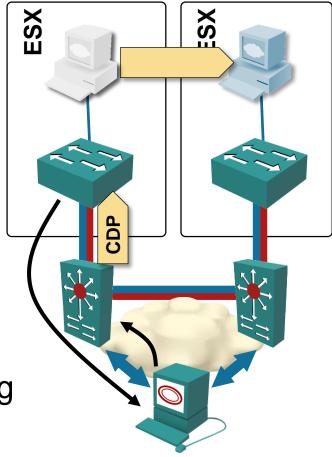
- Every hypervisor processes multicasts for every VLAN
 Even when it has no active VM in that VLAN
- Identical to single VLAN design from scalability perspective

"... current broadcast domains can support ... around 1,000 endhosts in a single bridged LAN of 100 bridges" (RFC 5556 - TRILL)

We never mentioned STP – applies equally well to SPB or TRILL

The Networking Industry's Way

- Hypervisors flooded with broadcasts →
 VM-aware networking (edge VLAN pruning)
- Spanning Tree problems → Routing protocol (IS-IS) for MAC addresses
- Links blocked by STP → ECMP Brouting (routing at layer-2)
- VLAN limits -> Add another VLAN tag
- MAC address limits → Add another MAC header (PBB, TRILL)
- Still too much flooding → core VLAN pruning



Let's Recap

You need:

- EVB (802.1Qbg) or equivalent (VM tracer, HyperLink, VM-FEX ...)
- TRILL, SPB (802.1Qaq) or equivalent (FabricPath, VCS Fabric, QFabric)
- 802.1ad (Q-in-Q) or 802.1ah (PBB)
- 802.1ak (MVRP) or equivalent (VTP)
- Numerous other features (e.g. BPDU guard, storm control)

... and you still have a single failure domain



With sufficient thrust, pigs fly just fine RFC 1925

Can we afford the fuel costs? And who wants to fly pigs anyway?

Randy Bush



Can We Do Better?

Decouple Virtual Networking From Physical Transport





Principles:

- Network provides simple IP transport
- Complex operations performed in virtual switches
- Virtual network traffic encapsulated in IP datagrams → just another IP application

Decision points:

- L2 or L3 hypervisor switching
- Encapsulation: VXLAN, NVGRE, STT
- Control plane or flooding
- Connectivity with the outside world

Smart edge, simple core ... Sounds like Internet, right?

Shipping Products











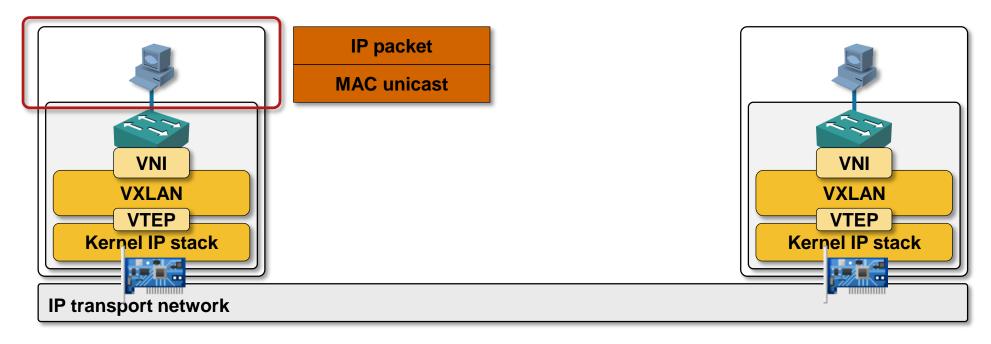




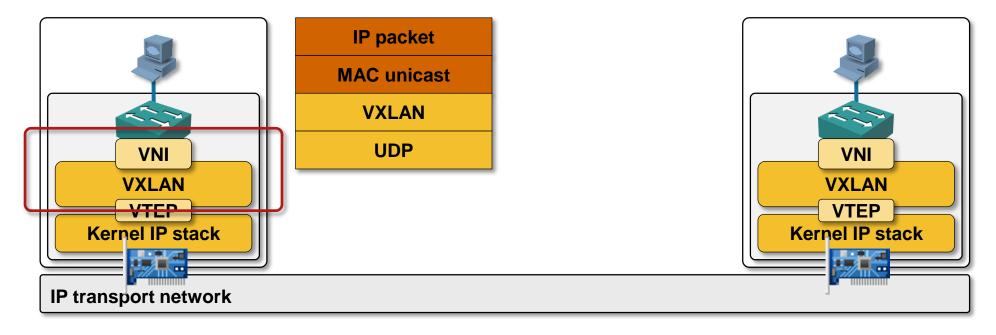




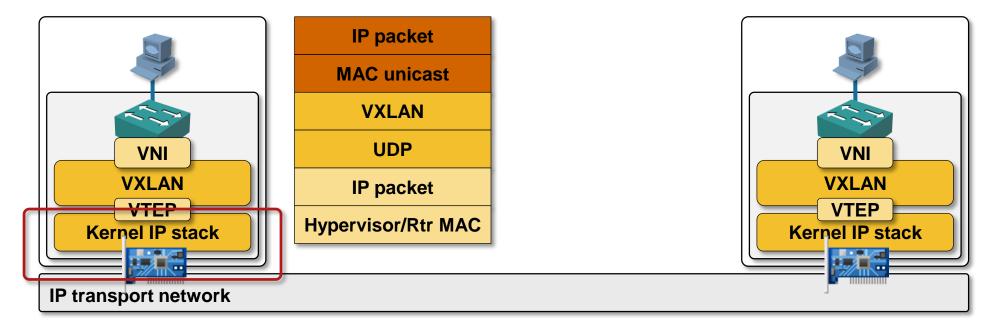




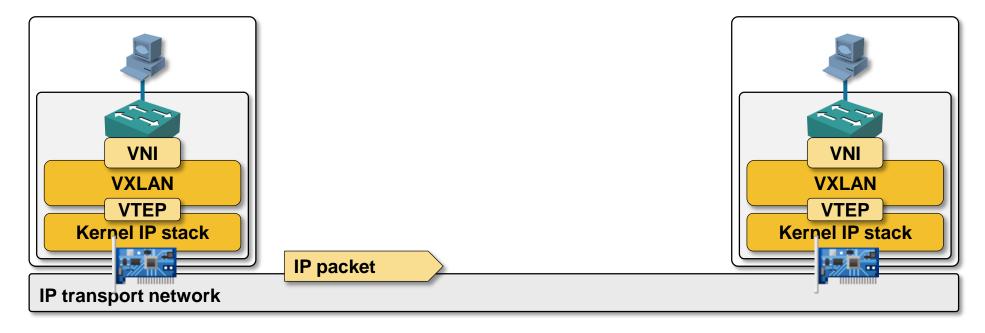
 VM generates Ethernet packet for a MAC destination in the same segment



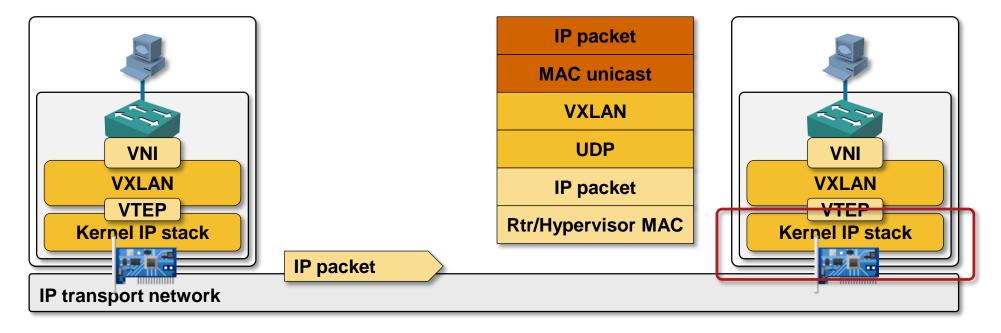
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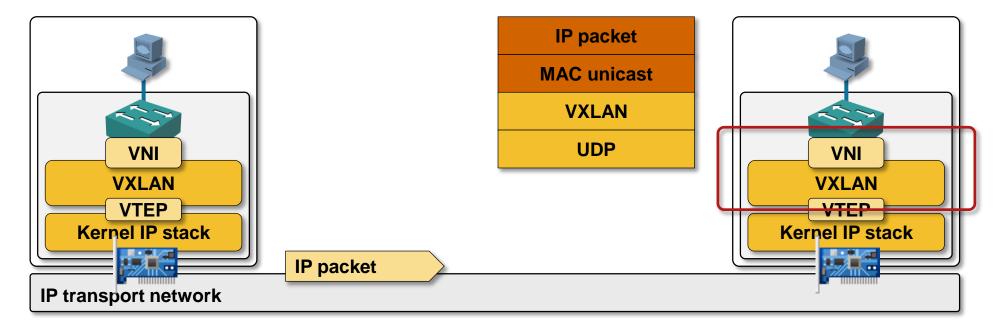


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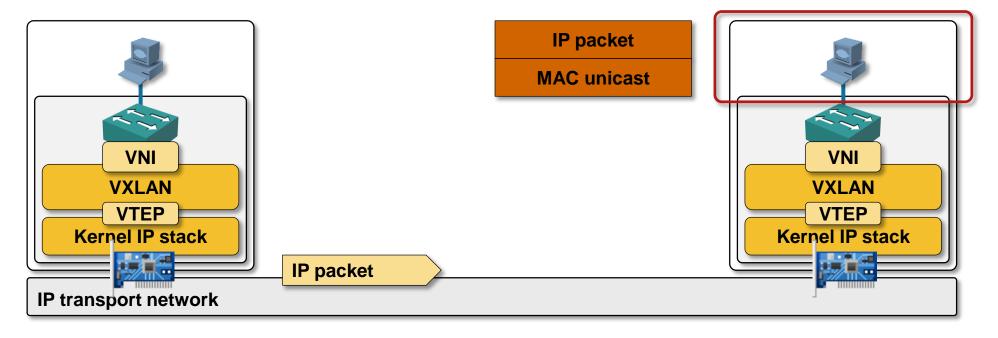
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 IP packet received by hypervisor kernel



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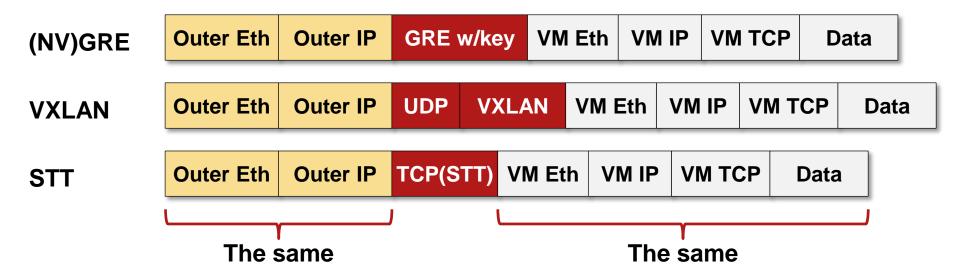
- IP packet received by hypervisor kernel
- UDP packet delivered to VXLAN



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- IP packet received by hypervisor kernel
- UDP packet delivered to VXLAN
- Inner Ethernet packet delivered to target VM

The Encapsulation Wars (Are Stupid)



- Three competing encapsulations
- Minor technological differences (load balancing, TCP offload)
- None supported by legacy networking hardware or IDS/IPS gear
- No security features → transport network MUST be secure
- What really matters is the control plane



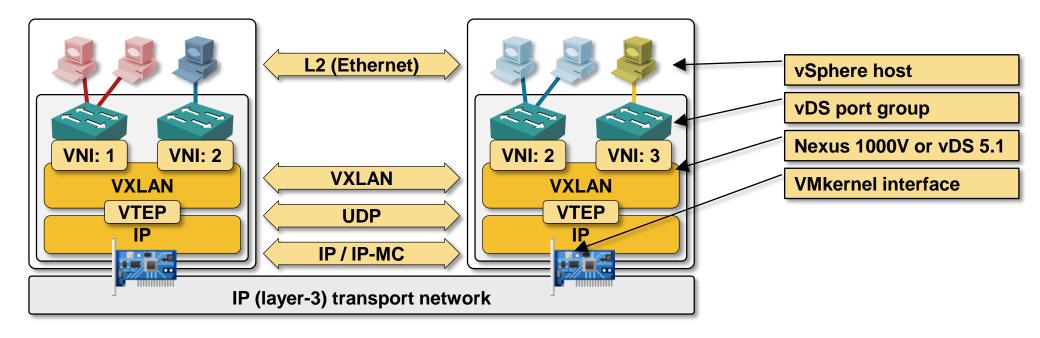
Control Plane Matters Most

What Really Matters in Overlay Virtual Networking

Questions that impact an overlay virtual network scalability:

- How will the source hypervisor find out the IP address of the target hypervisor (MAC-to-VTEP mapping)?
- How much information (and state) must be kept in hypervisors and central controllers or databases?
- Does the forwarding information change in real-time or only on topology change?
- What is a topology change?

VXLAN (Lack Of) Control Plane

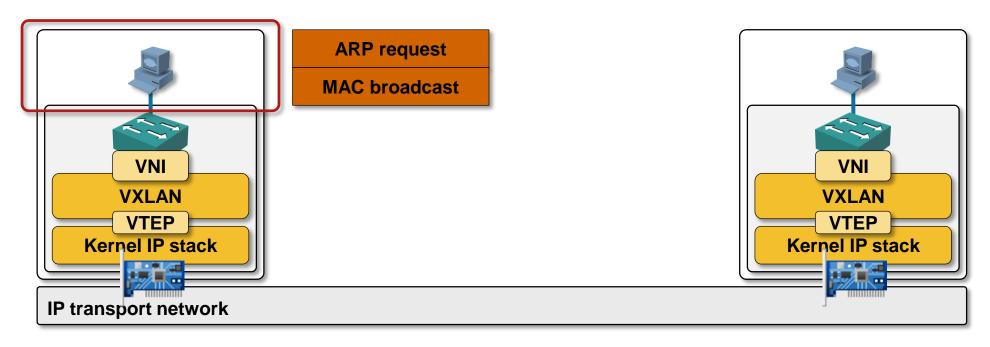


Relies on traditional L2 flooding/learning behavior

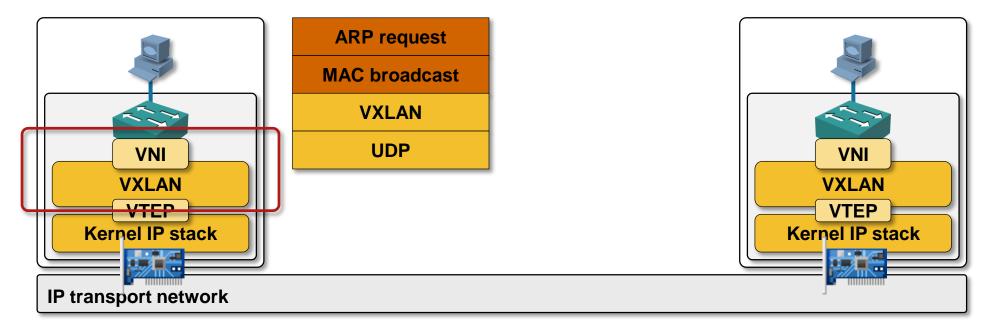
- BUM (Broadcast, Unknown Unicast, Multicast) frames are flooded
- IP multicast in transport network is used to flood VM L2 frames
- Pool of IP multicast addresses or IP multicast address per VXLAN segment
- Hypervisors build VM-MAC-to-host-IP maps by listening to flooded frames

Unicast VXLAN shipping since June 2013

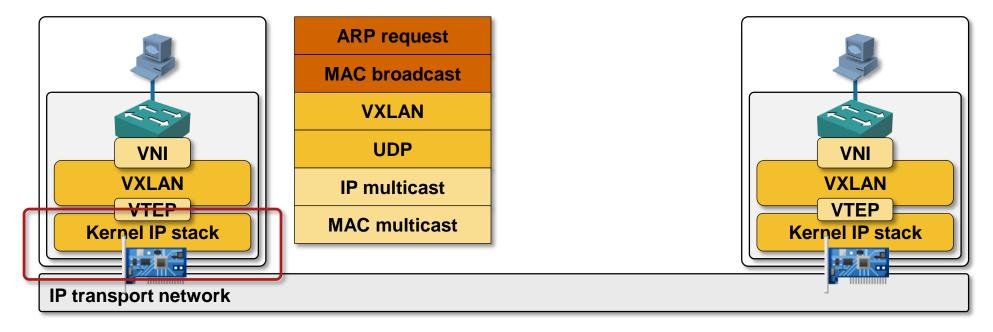




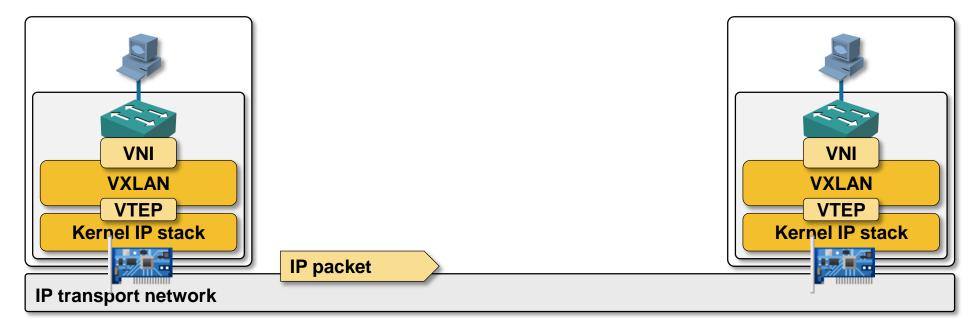
VM generates ARP broadcast



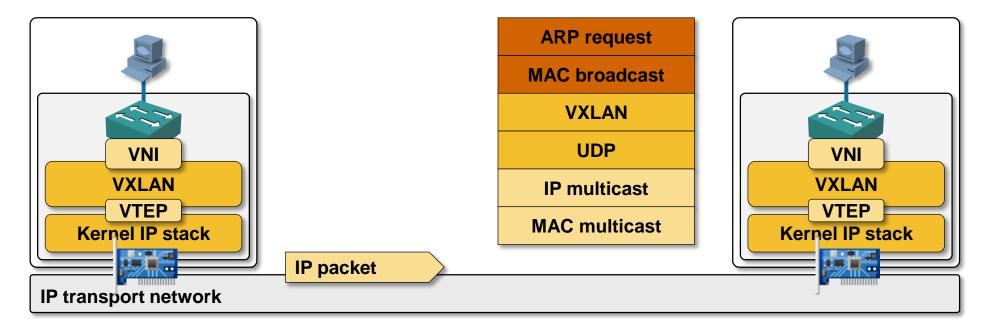
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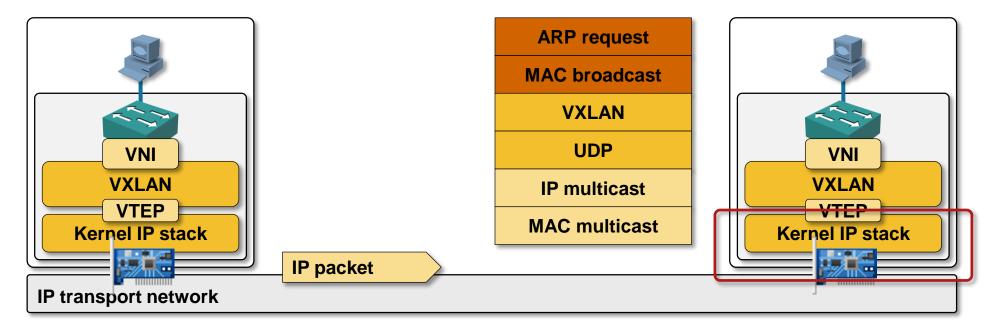
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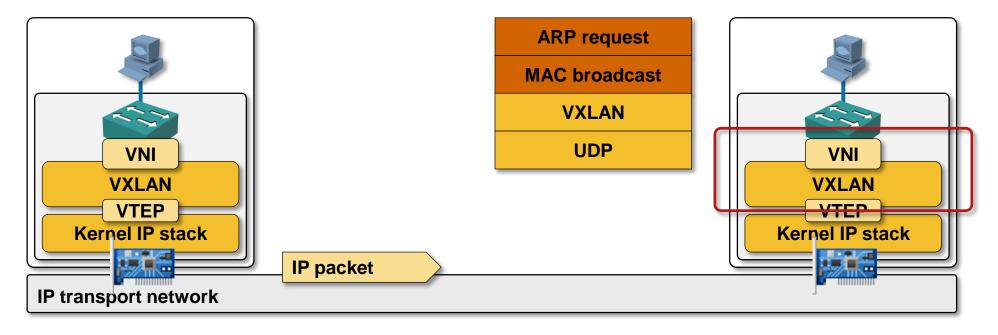


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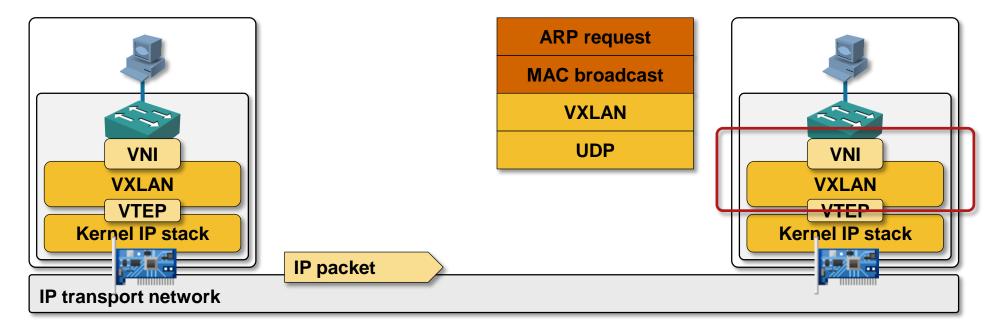
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Kernel IP stack receives IP multicast



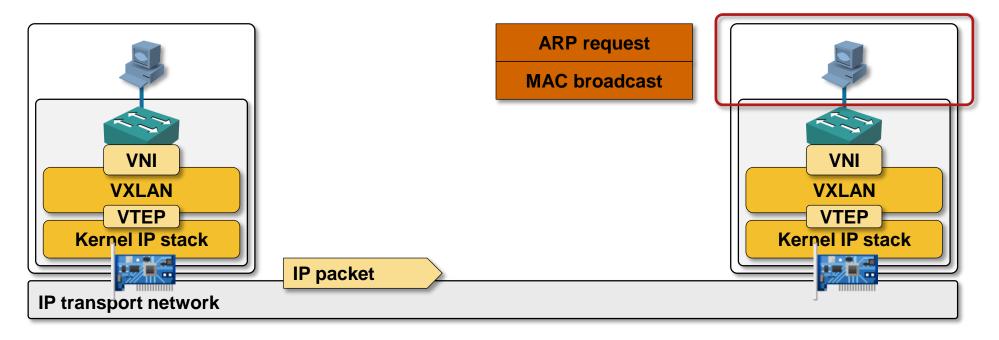
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- Kernel IP stack receives IP multicast
- UDP packet delivered to VXLAN



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- Kernel IP stack receives IP multicast
- UDP packet delivered to VXLAN
- VXLAN module remembers remote MAC-to-VTEP mapping



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- Kernel IP stack receives IP multicast
- UDP packet delivered to VXLAN
- VXLAN module remembers remote MAC-to-VTEP mapping
- ARP request is delivered to VM

VMware NSX (Nicira NVP)

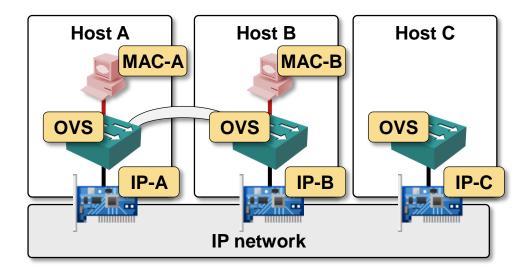
- OpenFlow-capable hypervisor switches (OVS)
- L2 segments implemented with VLANs or IP tunneling (GRE, STT)
- Logical routers with NAT
- Stateful firewalls
- x86-based L2 or L3 gateways with outside world

Open vSwitch IP network OVSDB OF

Scalability aspects

- Control plane = cluster of OpenFlow controllers
- Proactive flow setups → controllers are not involved in data plane forwarding
- L2 BUM flooding implemented in hypervisors or through service nodes

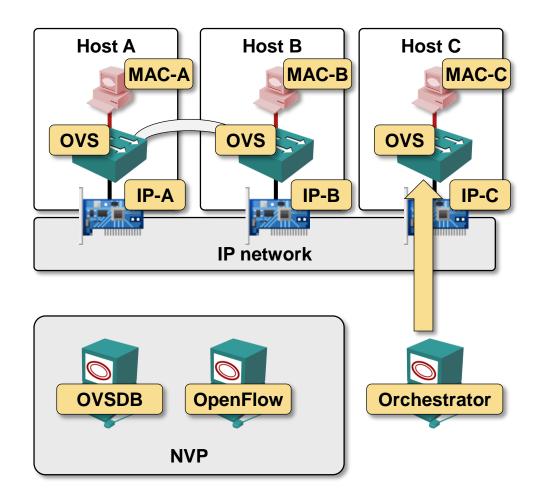
No IP multicast required, no network-wide flooding





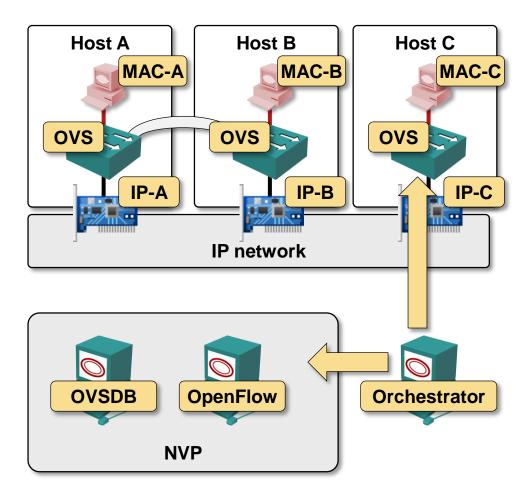
Starting point: GRE-based virtual segment between VMs on A and B

 Cloud orchestration platform starts a new VM @ Host C

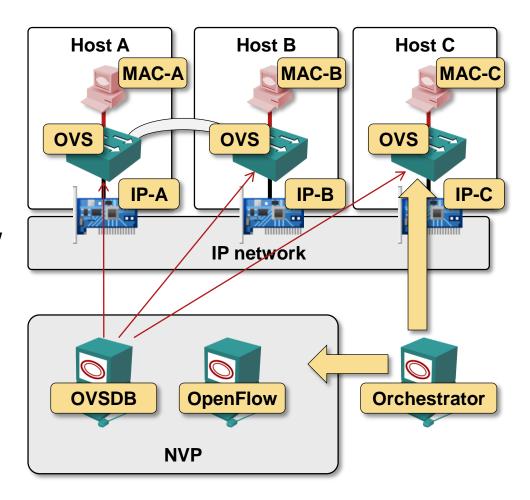


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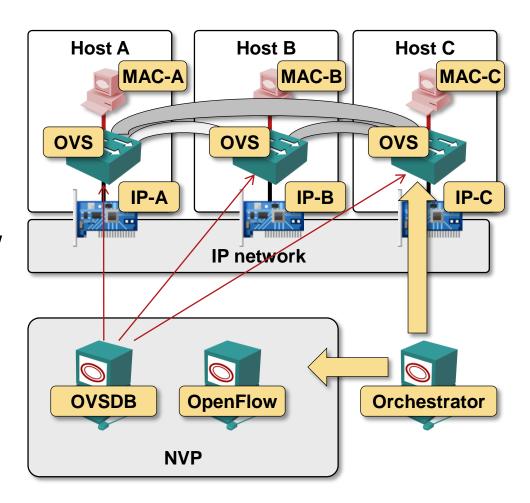
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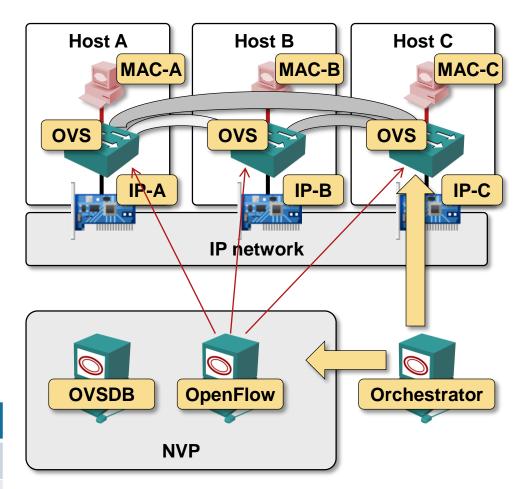


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- 4. OVS switches create new interfaces
- NVP pushes new OpenFlow entries to hypervisor hosts

Switch	OpenFlow entry	Interface
Host-A	DMAC = MAC-C	A-C tunnel
Host-B	DMAC = MAC-C	B-C tunnel
Host-C	DMAC = MAC-A	C-A tunnel
Host-C	DMAC = MAC-B	C-B tunnel





Gateway to the Outside World

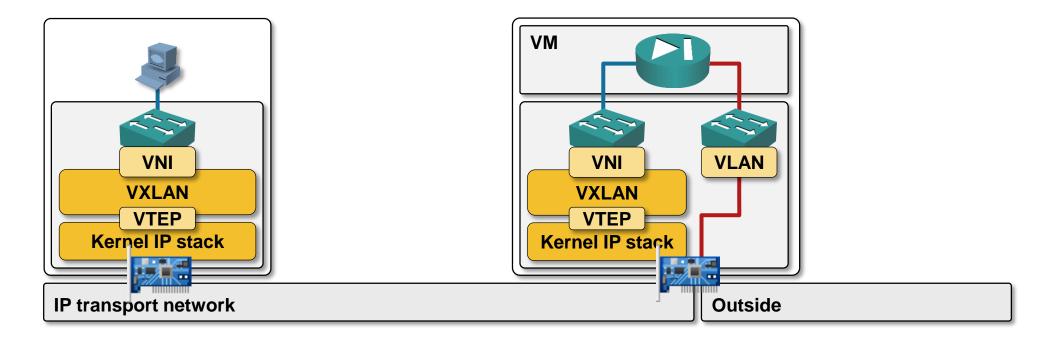
Gateways? What Gateways?

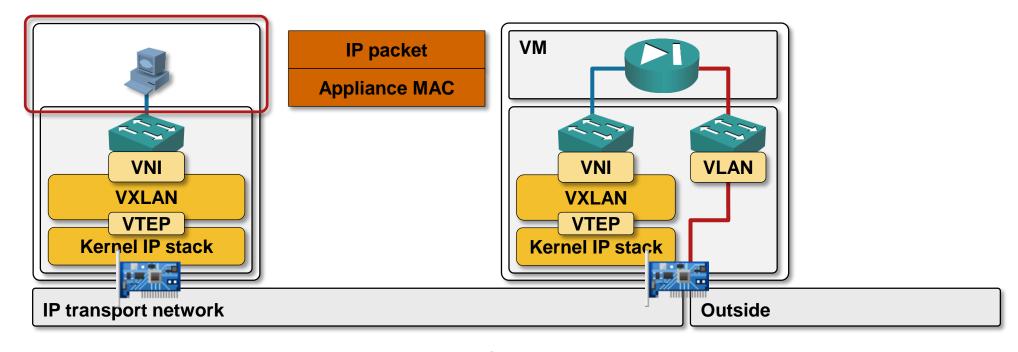
Existing networking gear rarely supports overlay networks

- Shipping: VXLAN support on Arista 7150 (L2 gateway), VXLAN on F5 BGI-IP, NVGRE on IRON Networks MNV Appliance
- Announced: NVGRE on F5 BIG-IP, VXLAN on Brocade ADX, NVGRE on Dell Force10 ...
- Brocade "reaffirmed its commitment to NVGRE"
- Avaya "is actively supporting the VXLAN initiative"

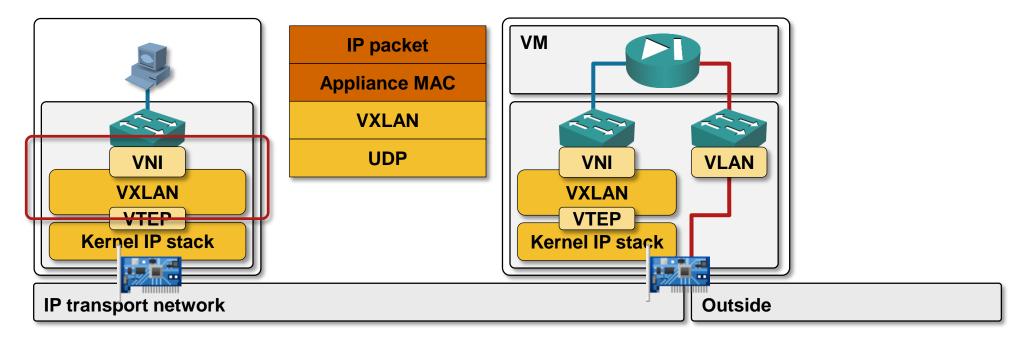
Don't despair, focus on VM-based appliances

- Reasonable performance
- Acceptable feature set
- Much higher flexibility and ease-of-deployment

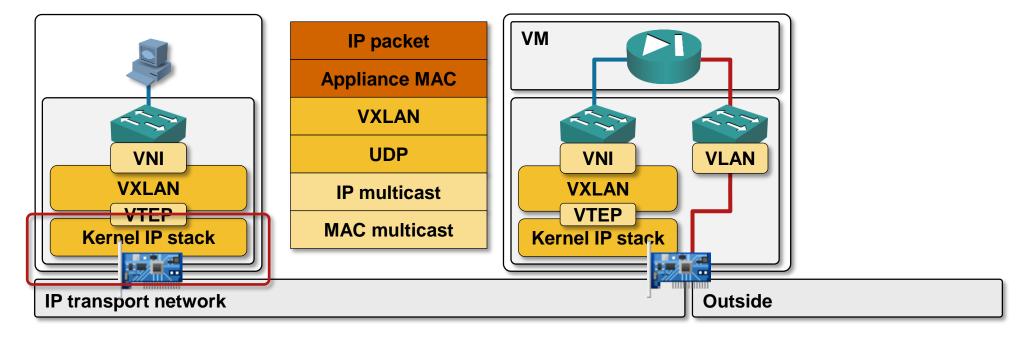




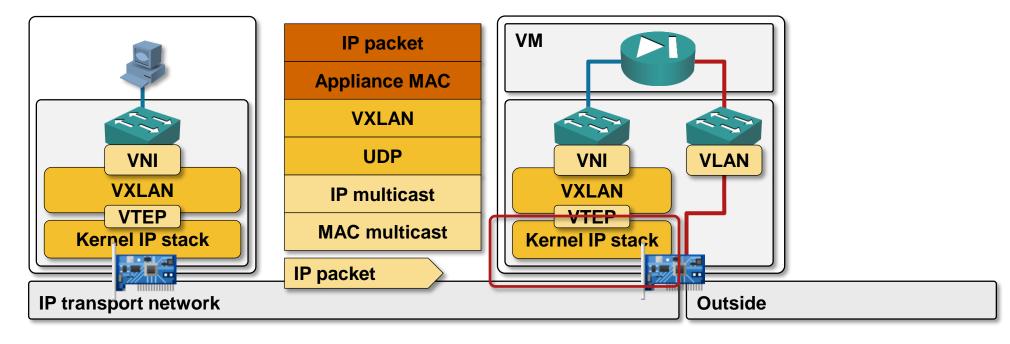
VM sends IP packet to appliance MAC address



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- VXLAN module encapsulates VM packet in VXLAN+UDP envelope

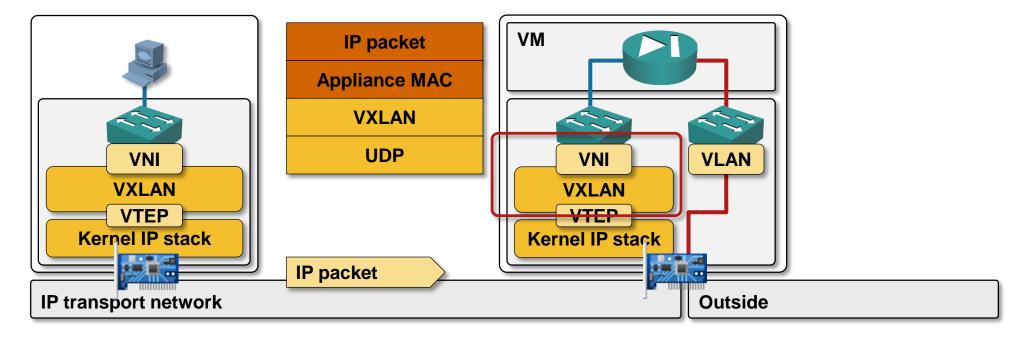


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- Kernel IP stack sends IP packet to hypervisor running the appliance



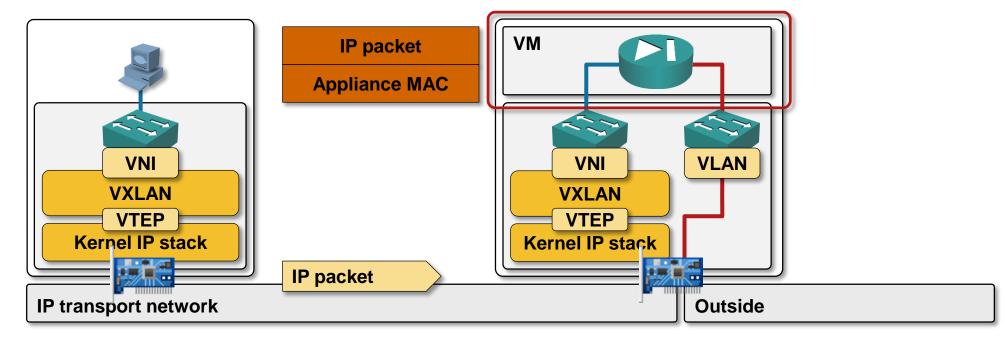
- VM sends IP packet to appliance MAC
 IP packet received by kernel IP stack
 address
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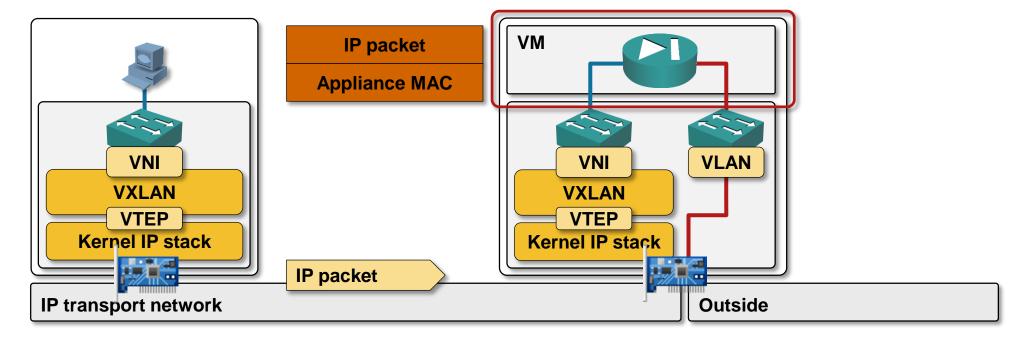
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- IP packet received by kernel IP stack
- UDP packet delivered to VXLAN



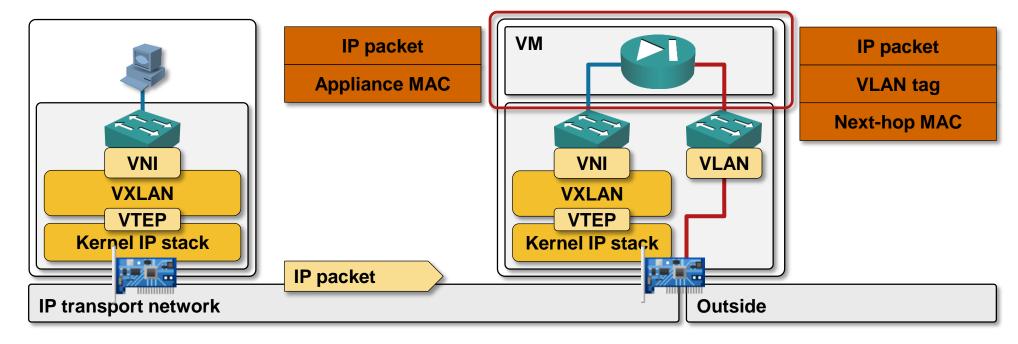
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- IP packet received by kernel IP stack
- UDP packet delivered to VXLAN
- Inner IP packet delivered to VM appliance



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- IP packet received by kernel IP stack
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- Inner IP packet delivered to VM appliance
- VM appliance processes IP packet

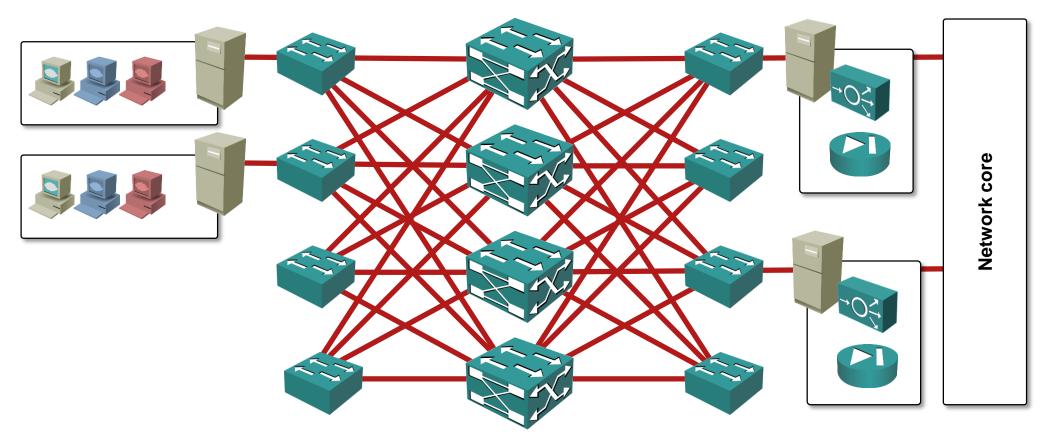


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- IP packet received by kernel IP stack
- UDP packet delivered to VXLAN
- Inner IP packet delivered to VM appliance
- VM appliance processes IP packet
- VM appliance sends IP packet to outside VLAN



Putting It All Together: Network Fabric = Resource Pool



- Build a leaf-and-spine (or multistage Clos) fabric
- Connect compute + storage capacity to the fabric
- Deploy virtual appliances in a dedicated cluster linked to the network core



Conclusions

Solution Space and Scalability

VLANs 4096 segments VM-aware Networking (Arista VM Tracer) Edge Virtual Bridging (EVB, 802.1Qbg) **Emerging** EVB with PBB/SPB (L2 over L2) **Theoretical** VXLAN (Cisco / VMware) No control plane Scalability Unicast VXLAN VMware NSX (L2+L3 over IP + Control Plane) Juniper Contrail (L3 over IP + Control Plane) Microsoft WNV (L3 over IP + Control Plane)

Based on features shipping in September 2013

When Should You Use Overlay Networking?

Private or public clouds

- Use overlay virtual networks for stability and scalability
- Use virtual appliances for fast and more flexible deployment

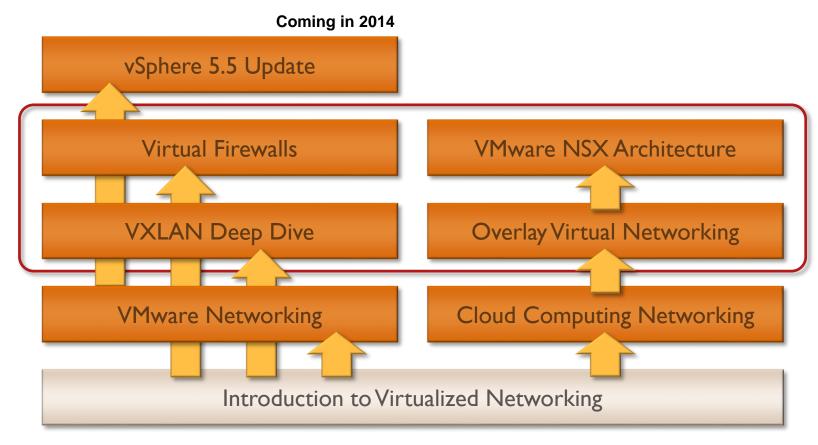
Traditional server virtualization

- Migrate toward virtual appliances
- Overlay networks will enable faster virtual network provisioning
- Use them if you're approaching VLAN scalability limits

Overlay virtual networks are not a good fit

- Siloed IT not yet ready for restructuring / convergence
- Small deployments where existing solutions are good enough.

Reference: Virtualization Webinars on ipSpace.net



Availability

- Live sessions
- Recordings of individual webinars
- Yearly subscription

Other options

- Customized webinars
- ExpertExpress
- On-site workshops

More information @ http://www.ipSpace.net/Webinars

Reference: Blogs and Podcasts

- Packet Pushers Podcast & blog (packetpushers.net)
- The Cloudcast (.net)
- Network Heresy (Martin Casado, Nicira/VMware)
- Blog.scottlowe.org (Scott Lowe, VMware)
- BradHedlund.com (Brad Hedlund, VMware)
- RationalSurvivability.com (Christopher Hoff, Juniper)
- High Scalability Blog
- it20.info (Massimo Re Ferre, VMware)
- NetworkJanitor.net (Kurt Bales)
- Yellow bricks (Duncan Epping, VMware)
- blog. ipspace.net (yours truly)

